

Fall Meeting

Coyland Creek Friday, Sept. 21, 2020 Noon

Board Members

- Boxhorn Sportsman's Club
- Coyland Creek
- Game Unlimited
- Gehrig Farms Sportmans Club
- J & H Game Farm
- Joe's Clays
- McMiller
- Milford Hills
- MRC Sportsman's Club
- Ranch del Zorro
- Waukesha Gun Club
- Waunakee Gun Club
- Wausau Skeet & Trap
- Wern Valley
- West Bend Barton
- Winchester
- Woods & Meadows

- President – Andy Kalmer
- VP – Amy Janz
- Secretary – Diane Redmann
- Treasurer – Phil Chojnacki

- Delegate – Joel Anders
- Delegate – Paula Benbow
- Delegate – Steve Knoll
- Delegate – Andrew Kalmer
- Delegate – Pete Williams

- N Zone – Luke Villwock
- S Zone – Tom Mitchell

AGENDA

I. Call to order/Roll Call

II. Approval of the minutes

III. Officer Reports

- A. Treasurers report

IV. Committee Reports

- A. State Shoot – Pete Melloy/Game Unlimited
- B. State Shoot Review—Andy Kalmer
Vote to keep in rotation
- C. State FITASC – Mitch Coyour/Coyland Creek
- D. All State Teams – Paula Benbow, Chair
- E. Hall of Fame – Steve Greene, Chair
- F. Promotions, Publicity and Website – Pat Gerbensky, Chair
- G. State Shoot Criteria – Mitch Coyour, Chair
- H. Badger Shoot Series – Mitch Coyour
- I. North & South Zone Shoot – Luke Villwock

V. Amendments to the Constitution & By-Laws

- A. No Changes Requested

VI. Unfinished Business

- A. Website redesign.
- B. State Shoot Booklet requirement.
- C. Advertising on website. - Scott G.
- D. HOF discussion to make changes
- E. Form a NC Regional committee to help – 2021 will be at Game Unlimited

VII. New Business

- A. Awarding of 2023 State Shoot
- B. Request to change 50 gauge events an even dollar amount
- C. Request to make changes to state shoot by Pat Gerbensky.
Discussion this meeting and voting next meeting if requested.
- D. Award State FITASC shoot for 2023
- E. Badger Shoot Series – Next year
- F. State Shoot Gun Raffle – Waukesha
- G. Spring & Fall Meeting Dates and locations
- H. Officer Elections : NONE done on ODD years
- I. Other

VIII. 2021 Shoot Schedule

IX. Adjournment